

Using VirtIO for high speed container IPC with the Yocto Project and LXC

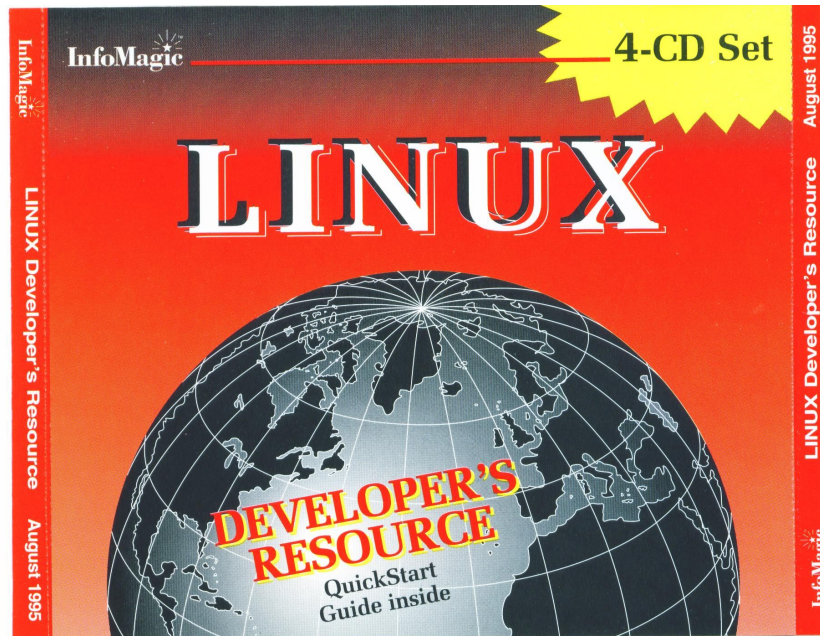
Eilís “pidge” Ní Fhlannagáin

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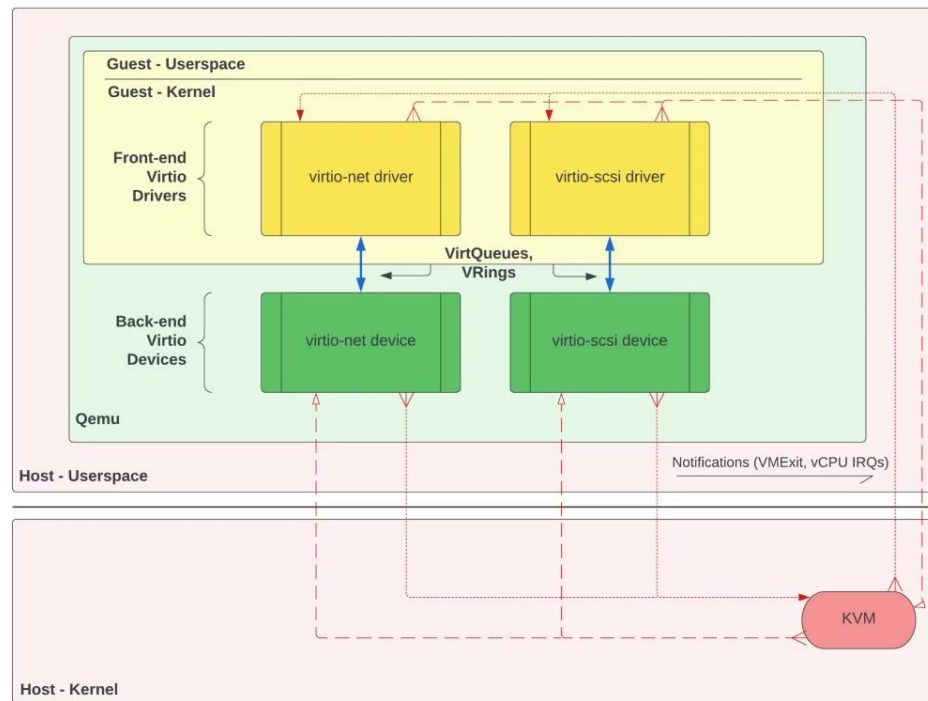
whoami

- Eilis (Eye Leash)
 - aka pidge
- Long time Linux User/Developer
 - Slackware pre-elf/pre-kmods
- Long time Yocto Project Contributor
 - Build statistics bbclass, licensing, SPDX
 - yocto-autobuilder
 - Oryx Linux/Network Grade Linux
 - Creator of weird YP demos
 - meta-zephyr midi glove
 - YP powered vielle á roue
- Baylibre
 - Mostly Yocto Project Things



Virtio for Virtual Machines (overly simplified for embedded developers)

- Set of standards to provide virtualized interfaces to VMs
 - Virtual Devices in the hypervisor
 - Virtual Drivers in the guest
 - Data transport via virtqueue/vring
- virtqueues/vrings coordinate in guest memory
- VM process handles all the I/O however
- Data plane all within VM process
- All this is great BUT....



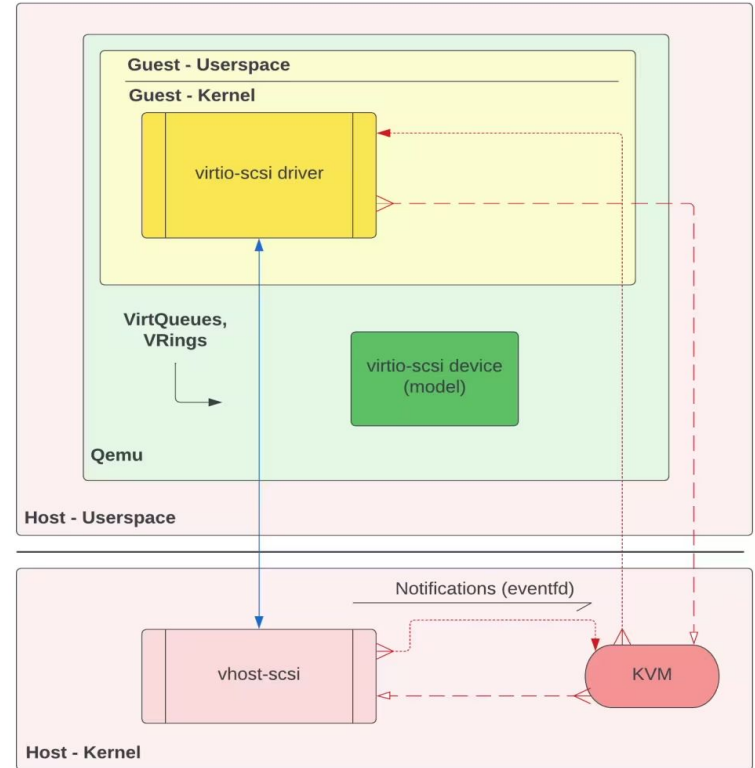
Virtio for Virtual Machines

- Context switching/syscalls can be expensive
- Pushing a lot of data down the pipe
- If only there was an **Exceptional** way taking the **Data Path** and **Accelerating** it.
 - Exceptional Data Path Acceleration
 - Kernel Bypass
-



Vhost-user in Virtual Machines

- Hardware is fast (sometimes), software (can be) slow
- Offload data plane to vhost-driver on host
- Virtio is still there but is just dealing with control plane
- Embedded devs see this with QEMU



Untangling virtio/vhost* for embedded developers

- virtio
 - Standard for interfaces for virtual devices
 - Between VM and Hypervisor/host
- vhost
 - Guest Kernel bypass
- vhost-user
 - Guest to userspace vhost-user backend drivers
 - Bypass all the kernels
 - DPDK etc
- vhost-device
 - Same as vhost-user but kind of cooler
 - GPU passthrough/i2c passthrough etc
 - Mostly focusing on VMs
 - Jake Howard's GPU and LXC passthrough
 - <https://theorangeone.net/posts/lxc-nvidia-gpu-passthrough/>
 - Stratos vmm devices

Wait?

**This is a talk about
containers and
embedded, right?**

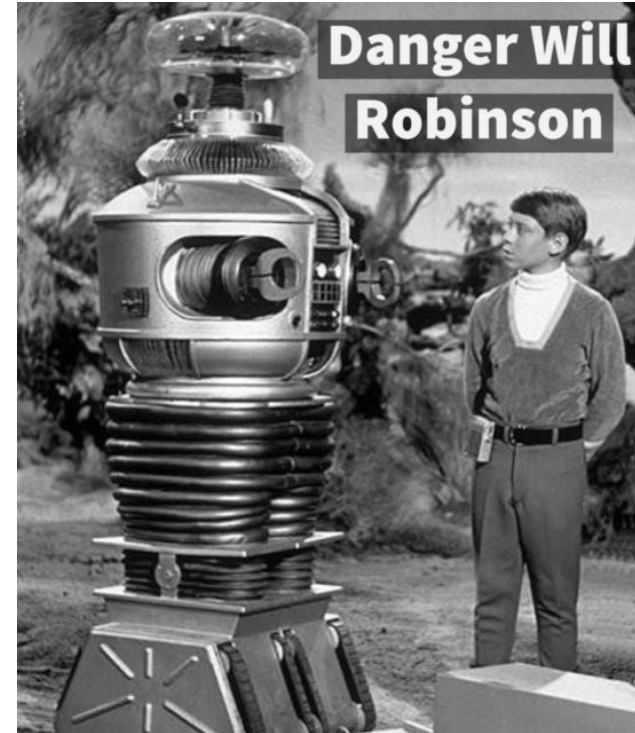
“Can you implement virtio for my container?”

- Why? Isn't virtio for VMs?
 - Sounds like a cheese submarine
 - But... wait.... why?
- Virtual Machines are obviously not containers
 - No Guest Kernel.
 - Data goes same places data always went
- Remember what virtio and vhost user can do?
 - Hardware abstraction layer
 - Kernel bypass
 - Speed up data path
 - Interesting for things that need Data NOW



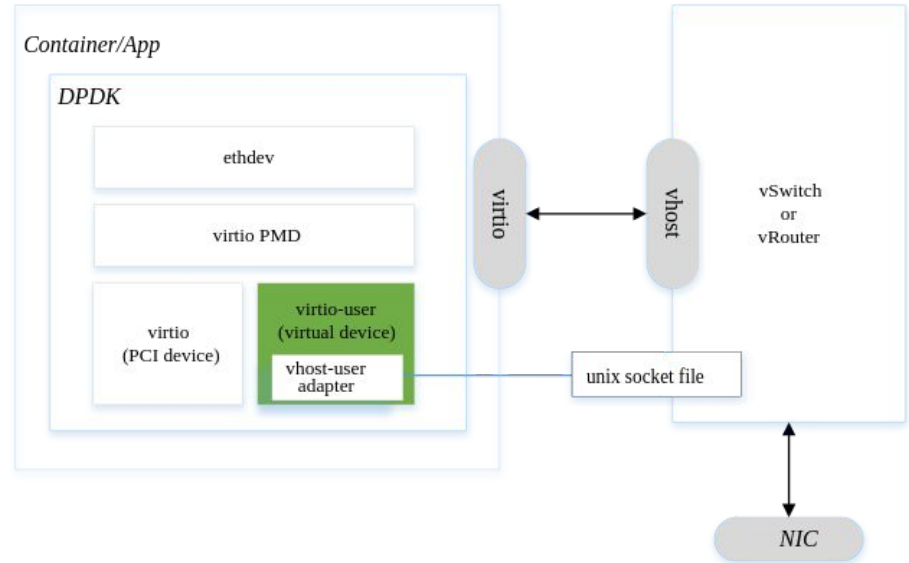
Why vhost in containers for embedded?

- Hardware Abstraction for Containers
 - I no longer care (as much) what i2c/net/gpio chip exists on host
 - Virtualized access to hardware
 - Device tree, vendor kernels, I don't need to care as much
 - Con: Not as much frontend support
 - Write your own guest drivers!
- Exceptional Data Path Acceleration
 - Most everything in userspace
 - Poses "some" security concerns
 - Physical access
 - Work towards mitigation



What is DPDK (Data Plane Development Kit)

- Linux Foundation Project
- Accelerate packet processing workloads
- Good documentation/support
- Good example of the technology
 - FD.io VPP
 - OpenVSwitch



Why LXC?

- Pros
 - Automotive Grade Linux uses it
 - Lightweight
- Cons
 - Not as widely used as other container runtimes
 - LXD/LXC or LXC?
 - Please don't do this
 - Snaps
- Other better choices
 - OCI/runc
 - Docker



Virtio/Vhost/container support in the Yocto Project?

- meta-virtualization
 - Lxc support
 - Linaro rust vmm backend vhost-device drivers
 - Excited about these
 - Kernel config fragments
- meta-dpdk
 - DPDK
 - Split out by swold from meta-intel
 - Older YP releases might still need meta-intel
- Tying this all together with meta-lxc-dpdk

meta-lxc-dpdk

- Multiconfig container builds
 - Prepopulate image with container config and roofs
 - Based on work done by Paul Barker, Scott Murray, myself
 - meta-agl containers use this
 - Based off of what is in AGL (Scott Murray)
 - Might try hand at making this generic enough for upstream
- Kernel Config
 - Missing CONFIG_HUGETLBFS
 - And friends
 - Some of this work should be upstreamed to meta-virtualization
- Templates
 - MIA

meta-lxc-dpdk

- Issue with DPDK
 - COMPATIBLE_MACHINE:pn-dpdk = "none"
 - COMPATIBLE_MACHINE:pn-dpdk-module = "none"
 - Currently fixing in image but this is wrong!
- TODO:
 - Some DISTRO/image based configs shoved into local.conf
 - Cleanup and Release

Virtio Container Demo

- Quick layer walkthrough
 - Show how we do prepopulation of containers
- Bring up QEMU with LXC Container
 - Setup hugetblfs, etc
- Run testpmd on host using virtio/vhost, socket, hugetables
- Run testpmd on guest using virtio/vhost, socket, hugetables
- No Container to Container IPC (sorriry)
 - Exercise for Reader

Layer Walkthrough/Demo

Conclusions

- Is it faster?
 - Yes, but....
 - “Root privilege is a must. DPDK resolves physical addresses of hugepages which seems not necessary, and some discussions are going on to remove this restriction.”
- Is it worth it?
 - Maybe, but....
 - Very specific use cases
 - Is it needed for your temp sensor?
 - Is your temp sensor for a rocket ship?
 - Lots of data that needs speed?
 - Yes
 - There might be better ways to do all of this



Contact/Links/etc

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meta-lxc-dpdk: <https://git.yoctoproject.org/poky-contrib/log/?h=pidge/meta-lxc-dpdk>

Thanks to:

- Dr. Luca Abeni: <https://retis.santannapisa.it/luca/> (LXC/DPDK)
- Scott Murray/Paul Barker for mc::containers work
- Redhat's series on virtio/vhost etc
<https://www.redhat.com/en/blog/virtio-devices-and-drivers-overview-headjack-and-phone>
- Oracle series of virtio <https://blogs.oracle.com/linux/post/introduction-to-virtio>
- Jake Howard for Nvidia GPU passthrough in LXC
 - <https://theorangeone.net/posts/lxc-nvidia-gpu-passthrough/>

Questions?